

CHAPTER 105.

NAMES OF TOWNS AND VILLAGES.

AN ACT to change the names of Towns and Villages not Incorporated

Petition for change. SECTION 1. *Be it enacted by the General Assembly of the State of Iowa, That any town or village desirous of changing its name shall petition the County Court of the county where such town or village is situated, and if it shall appear to said Court that a majority of the actual resident voters of such town or village are in favor of such change, he shall cause three notices to be posted up in three of the most public places of the town for at least thirty days previous to the next sitting of said Court, which notice shall state the fact that a petition has been presented to said Court by the citizens of said town or village, praying for a change of name of said town or village, also the name prayed for by said petitioners, and that unless those interested in the change of said name will appear at the next regular term of said court and show cause why said name shall not be changed there will be a decree rendered granting such change, which notice shall be signed by said Court and attested by the seal thereof.*

Notice given.

Decree.

Decree rendered and recorded. SEC. 2. *If at the time fixed for the trial the Court is satisfied there are still a majority in favor of such change of name, said Court shall render a decree granting such change, attesting the same by his official name, together with the seal of his Court, which decree shall be recorded in the office of the Recorder of the county where such town or village is situated. The cost of such change and recording shall be paid by the petitioners of such town or village. But should it appear to said Court that a majority of the citizens of such town or village are not in favor of such change, he shall dismiss the case and tax the cost of the proceedings against the petitioners.*

Majority governs

Take effect. SEC. 3. *This act to take effect from and after its publication according to law.*

Approved March 22d, 1858.