

9 prescribed by law. Appointments shall be made with the consent of  
10 two-thirds ( $\frac{2}{3}$ ) of the Senate."

11 Article three (III) of the Constitution of the State of Iowa is here-  
12 by amended by adding thereto the following new section:

13 "An Auditor of State shall be appointed by and shall serve at the  
14 pleasure of the General Assembly. The Auditor shall conduct post  
15 audits and perform such other duties as may be prescribed by law and  
16 shall report to the General Assembly and the Governor."

1 SEC. 2. The foregoing proposed amendment to the Constitution of  
2 the State of Iowa is hereby referred to the general assembly to be  
3 chosen at the next general election for members of the general assem-  
4 bly and the secretary of state is directed to cause the same to be pub-  
5 lished for three (3) consecutive months previous to the date of said  
6 election as provided by law.

## CHAPTER 480

### CONSTITUTIONAL AMENDMENT ON EFFECTIVE DATE OF ACTS

(Second time passed)

S. J. R. 10

A JOINT RESOLUTION proposing an amendment to the Constitution of the state of Iowa relating to the effective date of laws of the general assembly passed at a general session.

*Be It Resolved by the General Assembly of the State of Iowa:*

1 SECTION 1. The following amendment to the constitution of the  
2 State of Iowa is hereby proposed:

3 Section twenty-six (26) of Article III is amended by striking from  
4 line four (4) the word "fourth" and inserting in lieu thereof the word  
5 "first".

1 SEC. 2. The foregoing proposed amendment, having been adopted  
2 and agreed to by the Sixtieth (60th) General Assembly, thereafter  
3 duly published, and now adopted and agreed to by the Sixty-first  
4 (61st) General Assembly in this Joint Resolution, shall be submitted  
5 to the people of the State of Iowa at the general election in November  
6 of the year nineteen hundred sixty-six (1966) in the manner required  
7 by the Constitution of the State of Iowa and the laws of the State of  
8 Iowa.