

CHAPTER 162

PRIVATE PATIENTS AT UNIVERSITY HOSPITAL

H. F. 134

AN ACT to amend chapter two hundred fifty-five (255), Code 1962, to more specifically provide for collection of medical fees for private patients at the university hospital.

Be It Enacted by the General Assembly of the State of Iowa:

- 1 SECTION 1. Section two hundred fifty-five point nineteen (255.19),
- 2 Code 1962, is hereby amended by adding thereto the following:
- 3 "The physicians and surgeons on the hospital staff who care for
- 4 patients provided for in this section may charge for their medical
- 5 services under such rules, regulations and plan therefor as approved
- 6 by the state board of regents."

Approved March 14, 1963.

CHAPTER 163

UNIVERSITY HOSPITAL

H. F. 425

AN ACT to authorize the university hospital at Iowa City to collect and settle claims for the care of patients.

Be It Enacted by the General Assembly of the State of Iowa:

- 1 SECTION 1. Chapter two hundred fifty-five (255), Code 1962, is
- 2 hereby amended by adding the following section:
- 3 "Whenever a patient or person legally liable for his care at the
- 4 hospital has insurance, an estate, rights of action against others, or
- 5 other assets, any of which can be subjected thereto, the university
- 6 hospital, by its superintendent or his assistants through the facilities
- 7 of the attorney general's office, is hereby authorized to file claims,
- 8 institute or defend suits in courts, and use such other legal means as
- 9 may be available to collect accounts incurred for the care of indigent
- 10 or private patients, and may compromise, settle and release the same,
- 11 all under such rules and procedures therefor as may be prescribed by
- 12 the president of the university and the attorney general. If a county
- 13 has paid any part of such patient's care a pro rata part of the amount
- 14 collected, after deduction for cost of collection, shall be remitted to
- 15 said county and the balance shall go into the hospital fund."

Approved April 26, 1963.