

CHAPTER 42
EMMET COUNTY

S. F. 506

AN ACT to make an appropriation to Emmet County, Iowa.

Be It Enacted by the General Assembly of the State of Iowa:

1 SECTION 1. There is hereby appropriated out of the general fund
2 of the State of Iowa, to Emmet County, Iowa, the sum of three thou-
3 sand seventy-five dollars and eighteen cents (\$3075.18) in payment of
4 special assessments for drainage purposes imposed upon lands owned
5 by the State of Iowa in Drainage District No. 17 of Emmet County,
6 Iowa.

1 SEC. 2. The State Comptroller is hereby authorized and directed to
2 issue his warrant to Emmet County, Iowa, in the sum so appropriated
3 and above set out, in payment of said special assessments, and the
4 treasurer of State is hereby authorized and directed to pay the same
5 out of the general fund of the State.

Approved March 31, 1941.

CHAPTER 43
APPROPRIATIONS

S. F. 510

AN ACT to make appropriations to Clarke County, Iowa and Dr. C. R. Harken, Osceola, Iowa.

Be It Enacted by the General Assembly of the State of Iowa:

1 SECTION 1. There is hereby appropriated out of the general fund of
2 the State of Iowa the following:

3 To Clarke County, Iowa, the sum of one hundred sixty-five dollars
4 (\$165.00) in full payment of all claims it may have against the State
5 of Iowa for expenses incurred in the capture of one Luther Elmore.

6 To Dr. C. R. Harken, Osceola, Iowa, the sum of one hundred twenty-
7 five dollars (\$125.00) in full payment of all claims he may have
8 against the State of Iowa for hospitalization and medical care rendered
9 to one Luther Elmore.

1 SEC. 2. The State Comptroller is hereby authorized to issue war-
2 rants to the above named parties in the amount stated, and the State
3 Treasurer is hereby directed to pay the same from the general fund
4 of the State of Iowa.

1 SEC. 3. The acceptance of said amounts by the above named parties
2 shall be in full settlement of all claims against the State of Iowa grow-
3 ing out of the above described claims.

Approved April 15, 1941.