Senate File 414 - Reprinted

SENATE FILE BY COMMITTEE ON STATE GOVERNMENT (SUCCESSOR TO SF 218)

Passed Senate, Date _____ Passed House, Date _____ Vote: Ayes ____ Nays ___ Nays ____

A BILL FOR

1 An Act concerning the licensure, operation, and taxation of card
2 game tournaments by organizations representing veterans and
3 allowable prizes at annual game nights by certain qualified organizations and making penalties applicable. 5 BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF IOWA: 6 SF 414 7 ec/cc/26

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Section 1. <u>NEW SECTION</u>. 99B.7B CARD GAME TOURNAMENTS 1 2 CONDUCTED BY QUALIFIED ORGANIZATIONS REPRESENTING VETERANS. 1 3 1. As 1 4 requires: 1. As used in this section, unless the context otherwise

a. "Card game" means only poker, pinochle, pitch, gin

- 6 rummy, bridge, euchre, hearts, or cribbage.
 7 b. "Qualified organization representing veterans" means 8 any licensed organization representing veterans, which is a 1 9 post, branch, or chapter of a national association of veterans 1 10 of the armed forces of the United States which is a federally 1 11 chartered corporation, dedicates the net receipts of a game of 1 12 skill, game of chance, or raffle as provided in section 99B.7, 1 13 is exempt from federal income taxes under section 501(c)(19) 1 14 of the Internal Revenue Code as defined in section 422.3, has 1 15 an active membership of not less than twelve persons, and does 1 16 not have a self=perpetuating governing body and officers.
- 1 17 2. Notwithstanding any provision of this chapter to the 1 18 contrary, card game tournaments lawfully may be conducted by a 1 19 qualified organization representing veterans if all of the 1 20 following are complied with:
- 1 21 a. The organization conducting the card game tournament 1 22 has been issued a license pursuant to subsection 4 and 1 23 prominently displays that license in the playing area of the 1 24 card game tournament.
- b. The card games to be conducted during a card game 1 25 1 26 tournament, including the rules of each card game and how 1 27 winners are determined, shall be displayed prominently in the 1 28 playing area of the card game tournament. Each card game 1 29 shall be conducted in a fair and honest manner and shall not 1 30 be operated on a build-up or pyramid basis. Every participant 1 31 in a card game tournament must be given the same chances of 1 32 winning the tournament and shall not be allowed any second 1 33 chance entries or multiple entries in the card game 34 tournament.
 - c. Participation in a card game tournament conducted by a 1 qualified organization representing veterans shall only be 2 open to members of the qualified organization representing 3 veterans and guests of members of the qualified organization 4 participating in the tournament, subject to the requirements 5 of this section. The total number of members and guests 6 participating in a card game tournament shall not exceed the 7 occupancy limit of the premises where the card game tournament 8 is being conducted. Participants in a card game tournament
- 2 9 shall be at least twenty=one years of age.
 2 10 d. (1) If the card game tournament is limited to one
 2 11 guest for each member of the qualified organization 2 12 representing veterans participating in the tournament, then 2 13 the requirements of this subparagraph shall apply. The cost 2 14 to participate in a card game tournament shall be limited to 2 15 one hundred dollars and shall be the same for every 2 16 participant in the card game tournament. Cash or merchandise

prizes may be awarded during a card game tournament and shall 2 18 not exceed one thousand dollars and no participant shall win 2 19 more than a total of five hundred dollars.

- 2 20 (2) If the card game tournament is not limited to one 2 21 guest for each member of the qualified organization 22 representing veterans participating in the tournament, then 23 the requirements of this subparagraph shall apply. The cost 24 to participate in a card game tournament shall be limited to 25 twenty=five dollars and shall be the same for every 26 participant in the card game tournament. Cash or merchandise 27 prizes may be awarded during a card game tournament and shall 28 not exceed three hundred dollars and no participant shall win 29 more than a total of two hundred dollars.
 - 30 (3) A qualified organization representing veterans shall 31 distribute amounts awarded as prizes on the day they are won 32 and merchandise prizes shall not be repurchased. 33 organization conducting a card game tournament shall only 34 display prizes in the playing area of the card game tournament 35 that can be won.

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- e. The qualified organization representing veterans shall conduct each card game tournament and any card game conducted during the tournament and shall not contract with or permit 4 another person to conduct the card game tournament or any card 5 game during the tournament. In addition, the card game 6 tournament and any card game conducted during the tournament shall be conducted on the premises of the qualified 8 organization representing veterans as identified in the
- license application pursuant to subsection 4.

 f. No person receives or has any fixed or contingent right 11 to receive, directly or indirectly, any profit, remuneration, 12 or compensation from or related to a game in a card game 13 tournament, except any amount which the person may win as a 3 14 participant on the same basis as the other participants.
- g. A qualified organization representing veterans licensed 3 16 under this section shall not hold more than two card game 3 17 tournaments per month and shall not hold a card game 3 18 tournament within seven calendar days of another card game 3 19 tournament conducted by that qualified organization 3 20 representing veterans. Card game tournaments held under an 3 21 annual game night license shall not count toward the limit of 22 one card game tournament per week for a license holder. 23 qualified organization representing veterans shall be allowed 24 to hold only one card game tournament during any period of 25 twenty=four consecutive hours, starting from the time the card 26 game tournament begins.
 - h. At the conclusion of each card game tournament, the 28 person conducting the card game tournament shall announce the gross receipts received, the total amount of money withheld 30 for expenses, and the amount withheld for state taxes.
 - The person conducting the card game tournament does 32 none of the following:
 - (1) Hold, currently, another license issued under this section.
 - (2) Own or control, directly or indirectly, any class of stock of another person who has been issued a license to conduct games under this section.
 - (3) Have, directly or indirectly, an interest in the ownership or profits of another person who has been issued a license to conduct games under this section.

 3. The qualified organization representing veterans
- licensed to hold card game tournaments under this section 8 shall keep a journal of all dates of events, amount of gross 9 receipts, amount given out as prizes, expenses, amount 4 10 collected for taxes, and the amount collected as revenue.
 4 11 a. The qualified organization representing veterans shall
- 4 12 dedicate and distribute the net receipts from each card game 4 13 tournament as provided in section 99B.7, subsection 3, 4 14 paragraph "b".
- b. Each qualified organization representing veterans shall 15 4 16 withhold that portion of the gross receipts subject to 4 17 taxation pursuant to section 423.2, subsection 4, which shall 18 be kept in a separate account and sent to the state along with 4 19 the organization's quarterly report.
- c. A qualified organization representing veterans licensed 20 21 to conduct card game tournaments is allowed to withhold no 22 more than five percent of the gross receipts from each card 23 game tournament for qualified expenses. Qualified expenses 24 include but are not limited to the purchase of supplies and 25 materials used in conducting card games. Any money collected 4 26 for expenses and not used by the end of the calendar year 4 27 shall be donated for educational, civic, public, charitable,

4 28 patriotic, or religious uses as described in section 99B.7, 4 29 subsection 3, paragraph "b". The qualified organization 4 30 representing veterans shall attach a receipt for any donation 4 31 made to the fourth quarter quarterly report required to be 4 32 submitted pursuant to section 99B.2.

d. Each qualified organization representing veterans 34 licensed under this section shall make recordkeeping and all 35 deposit receipts available as provided in section 99B.2,

subsection 2.

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4. An organization wishing to conduct card game tournaments pursuant to this section as a qualified organization representing veterans shall submit an application and annual license fee of one hundred dollars to the department. The application shall identify the premises where the card game tournaments are to be conducted and the occupancy limit of the premises, and shall include documentation that the qualified organization representing veterans has conducted regular meetings of the organization at 10 11 the premises during the previous eight months.

a. A person under twenty=one years of age who 13 participates in a card game tournament in violation of this 14 section is deemed to violate the legal age for gambling 5 14 5 15 wagering provisions under section 725.19, subsection 1.

b. The department shall revoke, for a period of one year, the license of a qualified organization representing veterans 18 to conduct card game tournaments under this section if the licensee knowingly permits a person under the age of twenty=one years to participate in a card game tournament. Sec. 2. Section 99B.8, subsection 1, unnumbered paragraph

Code 2007, is amended to read as follows:

Games of skill, games of chance, and card games lawfully 24 may be conducted during a period of twelve sixteen consecutive 25 hours within a period of twenty=four consecutive hours once 26 each year by any person. The games may be conducted at any 27 location except one for which a license is required pursuant 28 to section 99B.3 or section 99B.5, but only if all of the 29 following are complied with:

Sec. 3. Section 99B.8, Code 2007, is amended by adding the

31 following new subsection:

NEW SUBSECTION. 6. a. Notwithstanding any provision of 33 section 99B.7 to the contrary, if the games are conducted by 34 an eligible qualified organization issued a license pursuant 35 to subsection 3, the sponsor may award cash or merchandise prizes in any game of skill, game of chance, or card game lawfully conducted during the annual game night in an amount 3 not to exceed ten thousand dollars and no participant shall 4 win more than a total of five thousand dollars.

b. For purposes of this subsection, an "eligible qualified organization" means any of the following:

(1) A qualified organization representing veterans as defined in section 99B.7B.

(2) A qualified organization that represents volunteer emergency services providers as defined in section 100B.31.

(3) A qualified organization that is exempt from federal income tax under section 501(c)(3) of the Internal Revenue 6 13 Code and that has conducted an annual game night during the 6 14 period beginning January 1, 2001, and ending December 31, 15 2006.

Sec. 4. Section 99B.9, subsection 1, unnumbered paragraph

1, Code 2007, is amended to read as follows:

6 17 Except as otherwise permitted by section 99B.3, 99B.5, 19 99B.6, 99B.7, <u>99B.7B</u>, 99B.8, 99B.11, or 99B.12A, it is 6 20 unlawful to permit gambling on any premises owned, leased, 21 rented, or otherwise occupied by a person other than a 22 government, governmental agency, or governmental subdivision, 23 unless all of the following are complied with:

Section 99B.12, subsection 1, unnumbered paragraph

25 1, Code 2007, is amended to read as follows: 26 Except in instances where because of the location of the game or the circumstances of the game section 99B.3, section 28 99B.5, section 99B.6, section 99B.7, section 99B.7B, section 29 99B.8, or section 99B.9 is applicable, individuals may 30 participate in gambling specified in subsection 2, but only if 31 all of the following are complied with:

Sec. 6. Section 423.2, subsection 4, Code 2007, is amended

33 to read as follows:

4. A tax of five percent is imposed upon the sales price 35 derived from the operation of all forms of amusement devices and games of skill, games of chance, raffles, and bingo games 2 as defined in chapter 99B, and card game tournaments conducted <u>3 under section 99B.7B, that are</u> operated or conducted within

5 same manner as for the collection of taxes upon the sales 6 price of tickets or admission as provided in this section.
7 Nothing in this subsection shall legalize any games of skill 8 or chance or slot=operated devices which are now prohibited by The tax imposed under this subsection covers the total 11 amount from the operation of games of skill, games of chance, 7 12 raffles, and bingo games as defined in chapter 99B, card game 7 13 tournaments conducted under section 99B.7B, and musical
7 14 devices, weighing machines, shooting galleries, billiard and
7 15 pool tables, bowling alleys, pinball machines, slot=operated
7 16 devices colling machines and tables. 7 16 devices selling merchandise not subject to the general sales 7 17 taxes and on the total amount from devices or systems where 7 18 prizes are in any manner awarded to patrons and upon the 7 19 receipts from fees charged for participation in any game or 7 20 other form of amusement, and generally upon the sales price 7 21 from any source of amusement operated for profit, not 7 22 specified in this section, and upon the sales price from which 23 tax is not collected for tickets or admission, but tax shall 24 not be imposed upon any activity exempt from sales tax under 25 section 423.3, subsection 78. Every person receiving any 26 sales price from the sources described in this section is 27 subject to all provisions of this subchapter relating to 28 retail sales tax and other provisions of this chapter as 7 29 applicable. 7 30 SF 414 7 31 ec:nh/cc/26

4 the state, the tax to be collected from the operator in the