

Senate Study Bill 3108 - Introduced

SENATE FILE _____
BY (PROPOSED COMMITTEE ON
STATE GOVERNMENT BILL BY
CHAIRPERSON DANIELSON)

A BILL FOR

1 An Act relating to fantasy sports contests.

2 BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF IOWA:

1 Section 1. Section 99B.11, subsection 2, Code 2014, is
2 amended by adding the following new paragraph:

3 NEW PARAGRAPH. *f.* A fantasy or simulation sports contest
4 in which all prizes and awards offered to winning participants
5 are established and made known to the participants in advance
6 of the contest and their value is not determined by the
7 number of participants or the amount of any fees paid by the
8 participants. All winning outcomes in such contest shall
9 reflect the relative knowledge and skill of the participants
10 and shall be determined predominantly by accumulated
11 statistical results of the performance of individuals,
12 including athletes in the case of sports events, in multiple
13 actual sporting or other events, and no winning outcome shall
14 be based on the score, point spread, or any performance or
15 performances of any single actual team or combination of such
16 teams or solely on any single performance of an individual
17 athlete in any single actual sporting or other event.

18 EXPLANATION

19 The inclusion of this explanation does not constitute agreement with
20 the explanation's substance by the members of the general assembly.

21 This bill authorizes the paying of awards and prizes to
22 participants in fantasy sports contests.

23 Code section 99B.11, concerning bona fide contests, is
24 amended to provide that a fantasy or simulation sports contest
25 is a bona fide contest, allowing the payment of awards to
26 persons winning the contest, if certain conditions are met.
27 The bill provides that a fantasy sports contest is a bona
28 fide contest if all prizes and awards offered to winning
29 participants are established and made known in advance of the
30 contest, all winning outcomes reflect the relative knowledge
31 and skill of the participants and are determined predominantly
32 by accumulated statistical results of the performance of
33 individuals in multiple actual sporting events, and no winning
34 outcome is based on the score, or performance of any single
35 actual team or combination of such teams or solely on any

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1 single performance of an individual athlete in any single
2 actual sporting or other event.