

**Senate File 2148 - Introduced**

SENATE FILE 2148  
BY COMMITTEE ON STATE  
GOVERNMENT

(SUCCESSOR TO SSB 3108)

**A BILL FOR**

1 An Act relating to fantasy sports contests.

2 BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF IOWA:

1 Section 1. Section 99B.11, subsection 2, Code 2014, is  
2 amended by adding the following new paragraph:

3 NEW PARAGRAPH. *f.* A fantasy or simulation sports contest  
4 in which all prizes and awards offered to winning participants  
5 are established and made known to the participants in advance  
6 of the contest and their value is not determined by the  
7 number of participants or the amount of any fees paid by the  
8 participants. All winning outcomes in such contest shall  
9 reflect the relative knowledge and skill of the participants  
10 and shall be determined predominantly by accumulated  
11 statistical results of the performance of individuals,  
12 including athletes in the case of sports events, in multiple  
13 actual sporting or other events, and no winning outcome shall  
14 be based on the score, point spread, or any performance or  
15 performances of any single actual team or combination of such  
16 teams or solely on any single performance of an individual  
17 athlete in any single actual sporting or other event.

18 EXPLANATION

19 The inclusion of this explanation does not constitute agreement with  
20 the explanation's substance by the members of the general assembly.

21 This bill authorizes the paying of awards and prizes to  
22 participants in fantasy sports contests.

23 Code section 99B.11, concerning bona fide contests, is  
24 amended to provide that a fantasy or simulation sports contest  
25 is a bona fide contest, allowing the payment of awards to  
26 persons winning the contest, if certain conditions are met.  
27 The bill provides that a fantasy sports contest is a bona  
28 fide contest if all prizes and awards offered to winning  
29 participants are established and made known in advance of the  
30 contest, all winning outcomes reflect the relative knowledge  
31 and skill of the participants and are determined predominantly  
32 by accumulated statistical results of the performance of  
33 individuals in multiple actual sporting events, and no winning  
34 outcome is based on the score, or performance of any single  
35 actual team or combination of such teams or solely on any

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1 single performance of an individual athlete in any single  
2 actual sporting or other event.