

AN ACT
AUTHORIZING THE MODIFICATION OF THE DESIGNATION OF A GAMING
ENFORCEMENT OFFICER.

BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF IOWA:

Section 1. NEW SECTION. **80.26 Designation by department of administrative services.**

Notwithstanding the use of the designations "*enforcement officer*", "*officer*", "*gaming enforcement officer*", and "*special agent*" in this chapter and chapters 97A, 97B, 99D, and 99F, nothing shall prohibit the department of administrative services from officially designating gaming enforcement officers or special agents by another class title for purposes of identifying job classifications. Any official class title designation made by the department of administrative services shall not create or establish any new employee rights with respect to promotional opportunities, compensation, or benefits, or establish any connection that does not exist as of July 1, 2010, between the designation of gaming enforcement officer and any existing job classifications, including special agents, as a result of a change in designation.

Sec. 2. LEGISLATIVE INTENT — CONSTRUCTION.

1. It is the intent of the general assembly that any change in class title designation pursuant to this Act shall not modify the existing job classification or duties for a gaming enforcement officer. The general assembly reaffirms that changes to existing compensation levels should be determined by the collective bargaining process and not determined by a change in employee designation as authorized by this Act.

2. Any change to the class title designation by the department of administrative services relating to gaming enforcement officers pursuant to this Act shall be construed as a nonsubstantive change.

JOHN P. KIBBIE
President of the Senate

PATRICK J. MURPHY
Speaker of the House

I hereby certify that this bill originated in the Senate and is known as Senate File 2247, Eighty-third General Assembly.

MICHAEL E. MARSHALL
Secretary of the Senate

Approved _____, 2010

CHESTER J. CULVER
Governor