481-104.4 (99B) Prizes. Prizes may be awarded for use of an amusement device.
104.4(1) Merchandise with a retail value of no more than $\$ 50$ per transaction may be awarded.
104.4(2) One or more free games may be awarded by the device.
104.4(3) If the device is designed or adapted to issue tickets or tokens, the following apply:
a. Tickets or tokens awarded by an amusement device shall not be used to purchase or play a game.
$b$. Tickets or tokens shall not be redeemed for coins or currency.
c. Tickets or tokens may be redeemed for merchandise if the retail value of the merchandise does not exceed $\$ 50$ per transaction.
d. Tickets or tokens may be accumulated to purchase merchandise not greater than $\$ 50$ per transaction in retail value.
$e$. Tickets or tokens may be redeemed for food and beverage if the combined value of the food and beverage does not exceed $\$ 50$ per transaction.
$f$. If the entire amount of the ticket or token issued by the amusement device is not redeemed for merchandise, the balance shall not be redeemed for cash.
$g$. Tickets or tokens shall only be redeemed on the premises where the amusement device is located and only for merchandise sold in the normal course of business on the premises.
104.4(4) Merchandise prizes shall not be repurchased.
[ARC 1930C, IAB 4/1/15, effective 5/6/15]

