

**481—104.4(99B) Prizes.** Prizes may be awarded for use of an amusement device.

**104.4(1)** Merchandise with a retail value of no more than \$50 per transaction may be awarded.

**104.4(2)** One or more free games may be awarded by the device.

**104.4(3)** If the device is designed or adapted to issue tickets or tokens, the following apply:

- a.* Tickets or tokens awarded by an amusement device shall not be used to purchase or play a game.
- b.* Tickets or tokens shall not be redeemed for coins or currency.
- c.* Tickets or tokens may be redeemed for merchandise if the retail value of the merchandise does not exceed \$50 per transaction.
- d.* Tickets or tokens may be accumulated to purchase merchandise not greater than \$50 per transaction in retail value.
- e.* Tickets or tokens may be redeemed for food and beverage if the combined value of the food and beverage does not exceed \$50 per transaction.
- f.* If the entire amount of the ticket or token issued by the amusement device is not redeemed for merchandise, the balance shall not be redeemed for cash.
- g.* Tickets or tokens shall only be redeemed on the premises where the amusement device is located and only for merchandise sold in the normal course of business on the premises.

**104.4(4)** Merchandise prizes shall not be repurchased.

[ARC 1930C, IAB 4/1/15, effective 5/6/15]