

481—104.1(10A,99B) Definitions. Definitions in rules 481—100.1(10A,99B) and 481—105.1(10A,99B) are incorporated by reference in this chapter, along with the following definitions:

“*Amusement device*” means the same as defined in Iowa Code section 99B.1(2). An amusement device is not a device that plays poker, blackjack, roulette, or keno. Devices specified in Iowa Code section 725.9 as gambling devices are not amusement devices.

“*Gambling device*” means the same as defined in Iowa Code section 725.9(2) and does not include devices that do not comply with Iowa Code chapter 99B.

“*Knock-off switch*” means a mechanism or other method that releases free games or credits accumulated toward the award of merchandise.

“*Prize*” means a ticket(s) or token(s) that is dispensed by an amusement device as an award for use.

“*Progressive games*” means games in which the value of the prizes increases an incremental amount with each game.

“*Slot machine*” means a mechanical, electronic, or video gambling device into which a player deposits coins, tokens or currency and from which certain credits, tickets, tokens or coins are paid out when a particular, random configuration of symbols appears on the reels, simulated reels, or screen of the device. The slot machine may have a lever, buttons, or other means to activate or stop the play.

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