

**155A.12 Pharmacist license — grounds for discipline.**

The board shall refuse to issue a pharmacist license for failure to meet the requirements of [section 155A.8](#). The board may refuse to issue or renew a license or may impose a fine, issue a reprimand, or revoke, restrict, cancel, or suspend a license, and may place a licensee on probation, if the board finds that the applicant or licensee has done any of the following:

1. Violated any provision of [this chapter](#) or any rules of the board adopted under [this chapter](#).
2. Engaged in unethical conduct as that term is defined by rules of the board.
3. Violated any of the provisions for licensee discipline set forth in [section 147.55](#).
4. Failed to keep and maintain records required by [this chapter](#) or failed to keep and maintain complete and accurate records of purchases and disposal of drugs listed in the controlled substances Act.
5. Violated any provision of the controlled substances Act or rules relating to that Act.
6. Aided or abetted an unlicensed individual to engage in the practice of pharmacy.
7. Refused an entry into any pharmacy for any inspection authorized by [this chapter](#).
8. Violated the pharmacy or drug laws or rules of any other state of the United States while under the other state's jurisdiction.
9. Been convicted of an offense or subjected to a penalty or fine for violation of [chapter 124](#), [126](#), [147](#), or the Federal Food, Drug, and Cosmetic Act. A plea or verdict of guilty, or a conviction following a plea of nolo contendere, is deemed to be a conviction within the meaning of [this section](#).
10. Had a license to practice pharmacy issued by another state canceled, revoked, or suspended for conduct substantially equivalent to conduct described in [subsections 1 through 9](#). A certified copy of the record of the state taking action as set out above shall be conclusive evidence of the action taken by such state.

[87 Acts, ch 215, §12](#); [89 Acts, ch 197, §23](#)

Referred to in [§155A.16](#)