

CHAPTER 1075
OVERSIZE VEHICLES
S.F. 2157

AN ACT to allow vehicles with indivisible loads, mobile homes, and factory-built structures with a width not exceeding fourteen feet six inches and an overall length not exceeding eighty-five feet to be moved on the highways of this state under permit.

Be It Enacted by the General Assembly of the State of Iowa:

Section 1. Section 321E.8, subsection 2, Code 1981, is amended to read as follows:

2. Vehicles with indivisible loads, including mobile homes and factory-built structures, having an overall width not to exceed fourteen feet, ~~zero six~~ six inches and an overall length not to exceed eighty-five feet, zero inches shall be restricted to trip distances not to exceed fifty highway and street miles in total aggregate. The vehicle and load shall not exceed the height as prescribed in section 321.456 and the total gross weight as prescribed in section 321.463.

Approved April 9, 1982

CHAPTER 1076
TIME LIMITATION FOR ESTATE ADMINISTRATION
S.F. 2209

AN ACT relating to the time limitation for the administration of an estate including documentation of title.

Be It Enacted by the General Assembly of the State of Iowa:

Section 1. Section 633.331, Code 1981, as amended by Acts of the Sixty-ninth General Assembly, 1981 Session, chapter 196, section 1, is amended to read as follows:

633.331 LIMITATION OF ADMINISTRATION. ~~Administration~~ Probate of a will, original administration of an intestate estate, testate or intestate, domiciliary or ancillary administration of an estate, shall not be granted after five years from the death of the decedent, whether the decedent died within or without this state, unless a petition for probate or administration is filed prior to the expiration of the five-year period. However, ~~the will of a decedent may be admitted after the expiration of the five-year period as documentary evidence of title only~~ this section does not apply to the probate of a will of a decedent who died prior to January 1, 1964.

Approved April 9, 1982