4 tion or provision of this Act be declared unlawful it shall not affect
5 the remainder thereof.

1   SEC. 36. Special charter municipalities. This Act shall also apply
2 to cities and towns organized and operating under special charters.

Approved May 18, 1949.

CHAPTER 169

SEWER ASSESSMENTS

S. F. 243

AN ACT to amend the law as it appears in section three hundred ninety-one point forty-two (391.42), Code 1946, relating to the cost of sewers and relating to the limitation on the cost thereof assessable to abutting property, and to adjacent property.

Be It Enacted by the General Assembly of the State of Iowa:

1   SECTION 1. That section three hundred ninety-one point forty-
2 two (391.42), Code 1946, be amended by striking out the words "and
3 not in excess of three dollars per linear foot of sewer", as said words
4 appear in lines nine (9) and ten (10) of said section.

1   SEC. 2. All laws or parts of laws in conflict herewith are hereby
2 repealed to the extent of any such conflict.

Approved April 20, 1949.

CHAPTER 170

SEWER SYSTEMS IN ANNEXED CITIES AND TOWNS

H. F. 413

AN ACT authorizing cities comprised of annexed cities or towns to create and establish a sewer system and provide for the expense thereof under the provisions of either chapter three hundred fifty-eight* (358), or three hundred ninety-one* (391), Code 1946.

WHEREAS, in the early history of Iowa many small cities and towns were established, and

WHEREAS, economic progress, improved transportation, advanced communication, and the general welfare of the people resulted in the annexation to other cities and towns of close proximity, and

WHEREAS, the annexation of cities and towns was provided for by statute, and one of the legal requirements was that each city or town should discharge its own existing indebtedness, and

WHEREAS, many cities and towns entered into articles of annexation, and incorporated in such articles agreements which were wholly beyond the provisions and intent of such annexation statutes, and

*Words supplied by code editor, see §3.1 of the Code.